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**Visual Programming**

***Project Proposal***

**Augmented Reality Based 3D game**

**Preview:**

Intent is to develop game using augmented reality tools, that will use the camera of the mobile phone to analyze the texture of real world objects, using the them as environment of the game.

Idea of the game is based on zombie apocalypse. The player’s character will have to survive as long as they can. The game will be an endless game.

Important aspect of the game is to use real world environment as an in-game map. The player character and AI characters will use camera captured environment as play area.